Workshop: Facilitating learning through a low-technology interactive hands-on classroom activity

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Workshop activity – overview

Please note

• There will be additional slides shown in the workshop to support the presentation's learning objectives. To maximise the learning outcomes of this activity, these will be available after the activity has been completed by attendees.

The problem – what is in the box?



The process...



So, let's get started using the following process....



Individually,



Look but do not touch the box positioned on the table - think about its' possible contents.



Write two or three sentences describing what you see, i.e., the physical appearance of the box.

Then



Read

Read your description aloud to the person sitting next to you.



Take

Pick up the box, use the new information gained from touch and sound to reach a group consensus about the respective contents.



Draw

Draw a picture of the agreed contents on the whiteboard.



Evaluate

Critically evaluate these drawings.



Discuss

Discuss the reasoning process, challenges and assumptions that emerged during this activity.

Part 2 – results

SLIDES TO BE SHOWN IN WORKSHOP AND AVAILABLE AFTER THE SESSION.